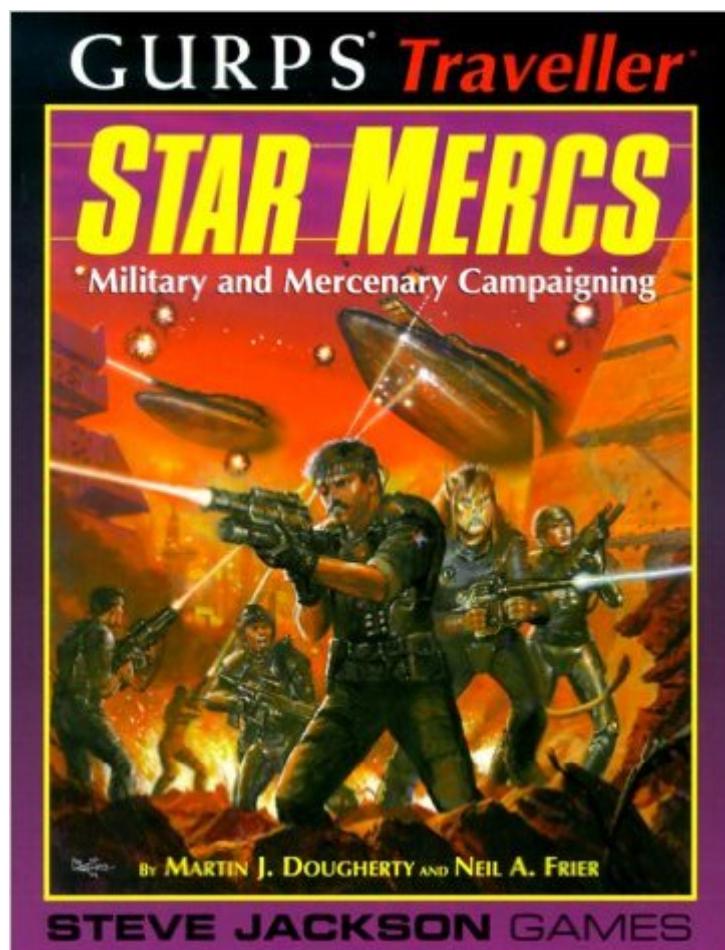


The book was found

GURPS Traveller: Star Mercs



Synopsis

Prepare for War with Star Mercs. Everything you need for a star-spanning, military-oriented campaign in the Traveller universe is here! Experience combat (and a soldier's life) in the 57th century. Learn how to recruit, organize, and equip a mercenary unit. Familiarize yourself with the Imperial rules of war. Get the edge with discourses on strategy and tactics. Arm your troops from a comprehensive list of weapons and other tools of the soldier's trade. Star Mercs also includes deck plans for the 800-ton Broadsword class mercenary cruiser, templates for military and mercenary soldier characters, sample missions, and a variety of units and NPC personalities your mercenary group might encounter, including the famed and feared Imperial Marines. Face front, soldier! This is the Big One!

Book Information

Paperback: 128 pages

Publisher: Steve Jackson Games (January 1, 1999)

Language: English

ISBN-10: 1556343647

ISBN-13: 978-1556343643

Product Dimensions: 8.5 x 0.5 x 11 inches

Shipping Weight: 11.2 ounces

Average Customer Review: 4.0 out of 5 starsÂ See all reviewsÂ (1 customer review)

Best Sellers Rank: #2,148,342 in Books (See Top 100 in Books) #41 inÂ Books > Science Fiction & Fantasy > Gaming > Traveller #140 inÂ Books > Science Fiction & Fantasy > Gaming > GURPS

Customer Reviews

This book supplements the GURPS Traveller system by describing the history, organization and tools of the mercenary's trade. Written by two veteran Traveller authors, the attention to detail is refreshing in a gaming supplement. The mercenary's life is thoroughly described in the main text and typical of the GURPS products, spiced up with lots of interesting snippets on the sidebars. New templates and new equipment will be of interest to players keen on dishing out (as mentioned in the preface) "Grade-A violence to all comers". The only (minor) fault I could find is that the sample characters are not particularly inspiring. The original Mercenary book was arguably the most exciting of the supplements published by the now-closed Game Designers Workshop when I first started playing Traveller. This new version for GURPS Traveller is even better. Easily the first supplement I would get for the GURPS Traveller system.

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